

Set No: 1

(Computer Science and Engineering)

Max Marks: 75

Time: 3 Hours

Answer any FIVE Questions All Questions carry equal marks *****

- a) Explain the importance of Network Layer and Explain different design issues of Network Layer.
 b) Explain in detail about the Hierarchical Routing.
- 2. a) Differentiate between IPv4 address and IPv6 address.b) What is the need of Network as a Connectionless Network? Explain in detail.
- 3. a) Why fragmentation is necessary? Explain different fields related to fragmentation in IPv4.
 - b) Explain IPv6 Address format in detail with a neat diagram.
- 4. a) Explain in detail about the different TCP serves.b) What is flow control in TCP? Explain the working of Sliding Window Protocol.
- 5. a) Explain in detail about the different strategies of sender TCP to avoid congestion.b) What is the purpose of traffic shaping? Explain Leaky Bucket algorithm in detail.
- 6. a) Explain in detail about the Common Gateway Interface.b) Explain briefly the process of Image Compression using JPEG Standard.
- 7. a) Briefly explain about the challenges and issues in MANETS.b) Discuss about different issues of transport layer in Mobile Ad hoc networks.
- 8. Explain the following in detaila) Wireless Sensor Networks characteristicsb) HTMLS



Set No: 2

(Computer Science and Engineering)
Time: 3 Hours

Max Marks: 75

Answer any FIVE Questions All Questions carry equal marks *****

- a) Differentiate between Connectionless Services and Connection Oriented Services.
 b) What is Congestion Control? Explain Load shedding Congestion Control algorithm.
- 2. a) Explain Different address spaces in Classful addressing.b) Explain the process of Translation and implementation in a Network address.
- 3. a) Explain in detail about the advantages of IPv6 over IPv4.b) What is the need of Checksum field in the IPv4 and why it covers only the header?
- 4. a) Explain briefly the fields in user Datagram format with a neat diagram.b) Explain in detail about the segment format of TCP with a neat diagram.
- 5. a) Explain Closed Loop congestion control mechanism in detail.b) Explain different flow characteristics for QoS in Internetworking.
- 6. Explain in detail the following
 - (i) Label(ii) Domain Name(iii)Partially Qualified Domain Name(iv)Domain
- 7. a) Briefly discuss about the Mobility issues in Mobile Computing.b) Explain in detail about the routing protocols in Mobile Ad hoc networks.
- 8. a) Explain the functioning if Wireless Sensor Networks.b) Explain briefly the different issues in Grid construction technology.



Set No: 3

(Computer Science and Engineering)

Max Marks: 75

Time: 3 Hours

Answer any FIVE Questions All Questions carry equal marks *****

1. a) Explain briefly with the major issues that differentiate Datagram subnet with Virtual Circuit subnet.

b) With a neat example explain shortest path routing algorithm.

- 2. a) What is Internetwork? Explain Network layer at source with a neat diagram.b) Differentiate Virtual circuit approach with the Datagram approach.
- 3. a) Explain briefly about the IPv4 datagram format with a neat diagram.b) Name and explain the three types of IPv6 addresses in detail.
- 4. a) What are the different applications of UDP explain in detail.b) Explain in detail about the SCTP Packet format.
- 5. a) Explain different policies to prevent Congestion in open-loop congestion control mechanism.b) Explain the scheduling techniques to improve QoS in Internetworking.
- 6. a) Explain different mail access Protocols in detail.b) Explain in detail about the Multipurpose Internet Mail Extension Protocol.
- 7. a) Explain in detail about the different protocol stack issues in Mobile computing environment.
 b) Explain the emplications of A d has networks briefly.
 - b) Explain the applications of Ad hoc networks briefly.
- 8. a) Discuss in detail about the different issues in Wireless Mesh Networks.b) Explain the features of Computational Grid in detail.



Set No: 4

(Computer Science and Engineering)

Max Marks: 75

Time: 3 Hours

Answer any FIVE Questions All Questions carry equal marks *****

- a) Explain the implementation of connectionless Service with a neat diagram.
 b) Define briefly the steps that take place in the process of Hop-by-Hop Choke Packets?
- 2. a) What is Internetwork? Explain Network Layer at Router with a neat diagram.b) Explain in detail about the Dynamic Host configuration Protocol.
- 3. a) Explain IPv6 Packet format with a neat diagram.b) What is MTU and how is fragmentation related to it. Explain?
- 4. a) Explain the approach to achieve the process-to-process communication through Client-Server paradigm.b) Explain in detail about the four TCP Timers.
- 5. a) Explain how congestion is avoided in the Frame Relay Protocol.b) What is the problem with Leaky Bucket algorithm? Explain how it is overcome with Token Bucket algorithm.
- 6. a) Explain the following
 - (i) Flat Name Space
 - (ii) Hierarchal Name Space
 - b) What are the types of User agents? Explain the services provided by a User agent.
- 7. a) Discuss briefly about the Security issues in mobile networks.b) Explain how network security is provided in Mobile Ad hoc networks.
- 8. a) Explain in detail about the Operating system support in sensor devices.b) Explain the procedure of the SIP session establishment.
